

# Rotating Black Holes

The second step toward first principles:  
The Kerr metric in Boyer/Lindquist coordinates

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# The Kerr Metric: outline

- ▶ Review of metrics.
- ▶ Review of metrics in GR
- ▶ The Kerr metric in Boyer/Lindquist coordinates.
- ▶ Applying the Kerr metric:
  - ▶ Visualization of BL coordinates
  - ▶ Proper radial distance
  - ▶ Stationary limit surfaces
  - ▶ Event horizons
  - ▶ Singularities

# Review of metrics

On a  $n$ -dimensional manifold  $\mathbb{M}^n$ , a metric is a quadratic form

$$ds^2 = g_{\mu\nu} dq^\mu dq^\nu = \sum_{\mu=1}^n \sum_{\nu=1}^n g_{\mu\nu} dq^\mu dq^\nu \quad (1)$$

where:

- ▶  $ds$  is the differential distance.
- ▶  $q^\mu$ ,  $\mu = 1, 2, \dots, n$  are arbitrary coordinates.
- ▶  $dq^\mu$   $\mu = 1, 2, \dots, n$  are components of a differential displacement vector.
- ▶  $g_{\mu\nu}$   $\mu, \nu = 1, 2, \dots, n$  are components of the metric tensor.
- ▶ For a Riemannian metric, the metric tensor is symmetric, i.e.  $g_{\mu\nu} = g_{\nu\mu}$ , and positive-definite, which implies  $ds^2 \geq 0$ , where  $ds^2 = 0$  iff  $dq^\mu = 0$ .
- ▶ For a pseudo-Riemannian metric, the metric tensor is not positive definite, which implies  $ds^2$  can be zero even if the  $dq^\mu \neq 0$ .

# Review of metrics in GR

In general relativity,

- ▶  $n = 4$  and by convention
  - ▶ Coordinate indices run from 0 to 3 (rather than 1 to 4).
  - ▶ Index zero is associated with the time coordinate.
- ▶ Metric is pseudo-R with Lorentz signature  $(-, +, +, +)$  or  $(+, -, -, -)$ .

We will be using the latter convention which implies that

- ▶  $ds^2 > 0$  on time-like curves.
- ▶  $ds^2 = 0$  on light-like (null) curves.
- ▶  $ds^2 < 0$  on space-like curves.

# The Kerr Metric in BL Coordinates

## Form of the Kerr Metric in BL Coordinates

In Boyer/Lindquist coordinates, the Kerr metric takes the form

$$ds^2 = g_{tt}dt^2 + 2g_{t\phi}dtd\phi + g_{rr}dr^2 + g_{\theta\theta}d\theta^2 + g_{\phi\phi}d\phi^2$$

where:

- ▶  $(t, r, \theta, \phi)$  are the Boyer/Lindquist coordinates.
- ▶  $g_{tt}, g_{rr}, g_{\theta\theta}, g_{\phi\phi}$  and  $g_{t\phi} = g_{\phi t}$  are
  - ▶ The only non-zero metric coefficients.
  - ▶ Functions of  $r$  and  $\theta$ , only.

# The Kerr Metric in BL Coordinates

## The Metric Coefficients

$$g_{tt}(r, \theta) = c^2 \left( 1 - 2r_g \frac{r}{\rho^2(r, \theta)} \right)$$

$$g_{rr}(r, \theta) = -\frac{\rho^2(r, \theta)}{\Delta(r)}$$

$$g_{\theta\theta}(r, \theta) = -\rho^2(r, \theta)$$

$$g_{\phi\phi}(r, \theta) = -\left( r^2 + a^2 + 2r_g a^2 \frac{r \sin^2 \theta}{\rho^2(r, \theta)} \right) \sin^2 \theta$$

$$g_{t\phi}(r, \theta) = g_{\phi t}(r, \theta) = 2cr_g a \frac{r \sin^2 \theta}{\rho^2(r, \theta)}$$

where:

$$\rho^2(r, \theta) = r^2 + a^2 \cos^2 \theta$$

$$\Delta(r) = r^2 - 2r_g r + a^2$$

Reminder:  $r_g = GM/c^2$  and  $a = J/(mc)$  are the gravitational radius and rotation parameter, respectively.

# Visualization of BL Coordinates

Recall that Visualization is achieved by mapping BL to Cartesian coordinates (in  $\mathbb{E}^3$ ), i.e. when  $M \rightarrow 0$ , which implies  $r_g \rightarrow 0$ .

If  $r_g \rightarrow 0$ :

$$\begin{aligned}\rho^2(r, \theta) &= r^2 + a^2 \cos^2 \theta && \text{unchanged} \\ \Delta(r) &= r^2 - 2r_g r + a^2 && \rightarrow r^2 + a^2 \\ g_{tt}(r, \theta) &= c^2 \left( 1 - 2r_g \frac{r}{\rho^2(r, \theta)} \right) && \rightarrow c^2 \\ g_{rr}(r, \theta) &= -\frac{\rho^2(r, \theta)}{\Delta(r)} && \rightarrow -\frac{\rho^2(r, \theta)}{r^2 + a^2} \\ g_{\theta\theta}(r, \theta) &= -\rho^2(r, \theta) && \text{unchanged} \\ g_{\phi\phi}(r, \theta) &= -\left( r^2 + a^2 + 2r_g a^2 \frac{r \sin^2 \theta}{\rho^2(r, \theta)} \right) \sin^2 \theta && \rightarrow -(r^2 + a^2) \sin^2 \theta \\ g_{t\phi}(r, \theta) &= 2cr_g a \frac{r \sin^2 \theta}{\rho^2(r, \theta)} && \rightarrow 0\end{aligned}$$

Thus, the metric can be rewritten as

$$ds^2 = c^2 dt^2 - \frac{\rho^2(r, \theta)}{r^2 + a^2} dr^2 - \rho^2(r, \theta) d\theta^2 - (r^2 + a^2) \sin^2 \theta d\phi^2$$

This is just the metric for Minkowski space expressed in oblate-spheroidal coordinates instead of Cartesian coordinates.

## Visualization of BL Coordinates (continued)

It can be shown that the oblate-spheroidal metric

$$ds^2 = c^2 dt^2 - \frac{\rho^2(r, \theta)}{r^2 + a^2} dr^2 - \rho^2(r, \theta) d\theta^2 - (r^2 + a^2) \sin^2 \theta d\phi^2 = c^2 dt^2 - dl_{\text{O}}^2 \quad (2)$$

is related to the usual the Minkowski metric

$$ds^2 = c^2 dt^2 - dx^2 - dy^2 - dz^2 = c^2 dt^2 - dl_{\text{C}}^2 \quad (3)$$

by a coordinate transformation. The 1st term already matches, so we focus on  $dl^2$ .

## Visualization of BL Coordinates (continued)

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We have already been introduced to the required, spatial coordinate transformation, i.e.

$$\begin{aligned} x &= \sqrt{r^2 + a^2} \sin \theta \cos \phi \\ y &= \sqrt{r^2 + a^2} \sin \theta \sin \phi \\ z &= r \cos \theta \end{aligned} \quad (4)$$

## Visualization of BL Coordinates (continued)

In general, under a coordinate transformation  $p^a = f^a(q^b)$ , a vector transforms as  $v^a = \mathcal{J}_b^a v^b$ , where  $\mathcal{J}_b^a = \partial p^a / \partial q^b$  is the Jacobian of  $f^a$ .

Thus, if  $(p_1, p_2, p_3) = (x, y, z)$  and  $(q_1, q_2, q_3) = (r, \theta, \phi)$ , then  $v^a = \mathcal{J}_b^a v^b$  becomes

$$\begin{aligned} dx &= \frac{\partial x}{\partial r} dr + \frac{\partial x}{\partial \theta} d\theta + \frac{\partial x}{\partial \phi} d\phi \\ dy &= \frac{\partial y}{\partial r} dr + \frac{\partial y}{\partial \theta} d\theta + \frac{\partial y}{\partial \phi} d\phi \\ dz &= \frac{\partial z}{\partial r} dr + \frac{\partial z}{\partial \theta} d\theta + \frac{\partial z}{\partial \phi} d\phi \end{aligned} \tag{5}$$

Then,

1. Taking all partials of (4),
2. Substituting them into (5)
3. Squaring the differentials  $dx, dy, dz$
4. Summing the squares and simplifying

we obtain  $dl_0^2$ .

## Proper Radial Distance

Previously, we saw that proper radial distance in Kerr spacetime is given by

$$dl = \sqrt{\frac{r^2 + a^2 \cos^2 \theta}{r^2 - 2r_g r + a^2}} dr \quad (6)$$

Where does this come from?

If we are interested in measuring proper distance only along the radial direction, then we let  $d\theta = d\phi = 0$  in the Kerr metric, i.e.

$$\begin{aligned} dl^2 &= g_{rr} dr^2 \\ &= \frac{\rho^2(r, \theta)}{\Delta(r)} dr^2 \\ &= \frac{r^2 + a^2 \cos^2 \theta}{r^2 - 2r_g r + a^2} dr^2 \end{aligned}$$

Thus,  $dl$  is given by (6).

# Stationary Limit Surfaces

Previously, we saw that the stationary limit surfaces in Kerr spacetime are given by

$$r_{s\pm} = r_g \pm \sqrt{r_g^2 - a^2 \cos^2 \theta}$$

where do these come from?

Consider a photon emitted in the  $\pm\phi$ -direction, i.e.  $dr = d\theta = 0$ . Then,

$$ds^2 = g_{tt} dt^2 + 2g_{t\phi} dt d\phi + g_{\phi\phi} d\phi^2 = 0$$

Dividing by  $dt^2$ , we obtain

$$g_{tt} + 2g_{t\phi} \frac{d\phi}{dt} + g_{\phi\phi} \left( \frac{d\phi}{dt} \right)^2 = 0$$

and solving for  $d\phi/dt$  (quadratic formula), we obtain

$$\frac{d\phi}{dt} = \frac{-2g_{t\phi} \pm \sqrt{4g_{t\phi}^2 - 4g_{\phi\phi}g_{tt}}}{2g_{\phi\phi}}$$

## Stationary Limits Surfaces (continued)

Now, consider what happens on the surface  $g_{tt}(r, \theta) = 0$ . From (8), we obtain

$$\frac{d\phi}{dt} = -\frac{g_{t\phi}}{g_{\phi\phi}} \pm \frac{g_{t\phi}}{g_{\phi\phi}}$$

Thus,

$$\frac{d\phi}{dt} = -\frac{g_{t\phi}}{g_{\phi\phi}} > 0 \quad \text{or} \quad \frac{d\phi}{dt} = 0$$

corresponding to the photon moving with or against rotation.

**Physical interpretation:** stationary observers at spatial infinity see the counter rotating photon momentarily at rest.

Why momentarily? The photon immediately begins to move inward, where it begins to be dragged in the  $+\phi$  direction.

If this is true for photons, it is certainly true for massive particles.

## Stationary Limits Surfaces (continued)

Thus, the equation for the stationary limit surfaces is

$$\begin{aligned}g_{tt}(r, \theta) &= 0 \\ 1 - 2r_g \frac{r}{\rho^2} &= 0\end{aligned}$$

Then, multiplying by  $\rho^2$ , we obtain

$$\begin{aligned}\rho^2 - 2r_g r &= 0 \\ r^2 + a^2 \cos^2 \theta - 2r_g r &= 0\end{aligned}$$

and solving for  $r$  (quadratic formula), we obtain

$$\begin{aligned}r &= \frac{2r_g \pm \sqrt{4r_g^2 - 4a^2 \cos^2 \theta}}{2} \\ &= r_g \pm \sqrt{r_g^2 - a^2 \cos^2 \theta}\end{aligned}$$

as previously given.

# Event Horizons

## Definition

Defining property of an event horizon: a *null hypersurface*.

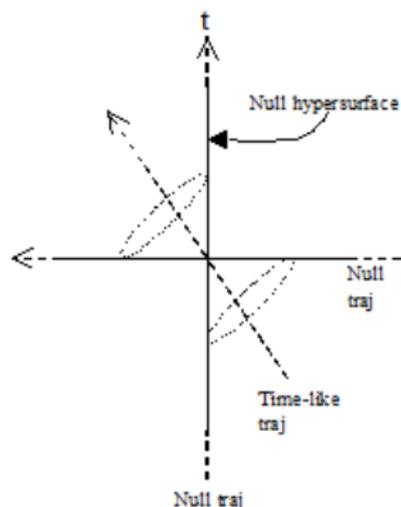


Illustration of a null hypersurface (at one event):

- ▶ Light cones are tangent to the surface.
- ▶ Implies one-way surface for real particles.
  - ▶ Time-like or null trajectories can pass through the event from right to left.
  - ▶ Null trajectories originating in the surface remain in the surface (photons are trapped).
  - ▶ Only space-like trajectories can pass through the event from left to right.
- ▶ All events on the hypersurface are the same.

# Event Horizons in Kerr/BL Spacetime

Deriving the equation for a null hypersurface in BL coordinates

1. If a point  $q^\mu$ ,  $\mu = 1, 2, \dots, n$  is restricted to lie in some hypersurface, then that point must satisfy one constraint equation, i.e.

$$f(q^1, q^2, \dots, q^n) = 0$$

2. The normal *covector* to the hypersurface is the gradient

$$n_\mu = \partial_\mu f$$

3. Define a hypersurface of constant BL coordinate  $r$ , i.e.  $r = \text{const}$

$$f(t, r, \theta, \phi) = r - \text{const}$$

4. In this specific case,

$$n_\mu = \partial_\mu f = \partial_\mu (r - \text{const}) = (0, 1, 0, 0)$$

5. Null hypersurface: surface on which the normal is a null vector. Formally

$$|n|^2 = g_{\mu\nu} n^\mu n^\nu = g^{\mu\nu} n_\mu n_\nu = 0$$

6. Substituting the specific covector  $n_\mu = (0, 1, 0, 0)$  and the Kerr metric, yields

$$g^{rr} = 0$$

# Event Horizons in Kerr/BL Spacetime

## Deriving the equations for the event horizons

1. The meaning of  $g^{rr}$ : the contravariant component of the metric tensor corresponding to the covariant component  $g_{rr}$ .
2. The contravariant form of the metric tensor is the inverse of the covariant form, most easily determined using the matrix representation of the the latter, i.e.

$$\begin{bmatrix} g_{tt} & g_{t\phi} & 0 & 0 \\ g_{\phi t} & g_{\phi\phi} & 0 & 0 \\ 0 & 0 & g_{rr} & 0 \\ 0 & 0 & 0 & g_{\theta\theta} \end{bmatrix}$$

Note: the matrix is organized to emphasize the block-diagonal nature of the metric tensor.

3. In taking the inverse of the matrix, it's obvious that

$$g^{rr} = \frac{1}{g_{rr}} = \frac{\Delta}{\rho^2}$$

4. Therefore,

$$g^{rr} = 0 \implies \Delta = 0 \implies r^2 - 2r_g r + a^2 = 0$$

5. Solving for  $r$  (quadratic formula) yields

$$r = \frac{2r_g \pm \sqrt{4r_g^2 - 4a^2}}{2}$$
$$r = r_{\pm} = r_g \pm \sqrt{r_g^2 - a^2}$$

# Singularities in the Kerr/BL Metric

## The reasoning process

1. A metric is singular at points where any of its coefficients is singular.
2. The Kerr metric (in BL coordinates) is singular at  $\rho^2 = 0$  and  $\Delta = 0$ .
3. We have already seen that  $\Delta = 0$  at the horizons, so the metric is singular at  $r_{\pm}$ .
4. At  $\rho^2 = r^2 + a^2 \cos^2 \theta = 0$ , the metric is singular on the locus of points  $(r, \theta) = (0, \pi/2)$ , which we have seen is the ring with radius  $a$ .
5. At  $\Delta = 0$  the metric has a *coordinate singularity*: can be removed by a suitable coordinate transformation.
6. At  $\rho^2 = 0$  the metric has a *curvature singularity*: cannot be removed and is thus a singularity of Kerr spacetime.

# Singularities in the Kerr/BL Metric

Telling the difference between coordinate and curvature singularities

The key is the *Kretschmann scalar*,

$$K = R_{\mu\nu\sigma\xi} R^{\mu\nu\sigma\xi} \quad (\text{quadruple sum})$$

where

- ▶  $R_{\mu\nu\sigma\xi}$  is the fully covariant form of the Riemann tensor.
- ▶  $R^{\mu\nu\sigma\xi}$  is the fully contravariant form of the Riemann tensor.

These are obtained from the standard (mixed) form  $R^{\xi}_{\mu\sigma\nu}$  via

$$\begin{aligned} R_{\xi\mu\nu\sigma} &= g_{\xi a} R^a_{\mu\sigma\nu} \\ R^{\xi\mu\nu\sigma} &= g^{\mu a} g^{\nu b} g^{\sigma c} R^{\xi}_{abc} \end{aligned}$$

where

$$R^{\xi}_{\mu\sigma\nu} = \partial_{\sigma} \Gamma^{\xi}_{\mu\nu} - \partial_{\nu} \Gamma^{\xi}_{\sigma\mu} + \Gamma^{\xi}_{\sigma a} \Gamma^a_{\mu\nu} - \Gamma^{\xi}_{\nu a} \Gamma^a_{\sigma\mu}$$

and the  $\Gamma^{\xi}_{\mu\nu}$  are the connection coefficients, given by

$$\Gamma^{\xi}_{\mu\nu} = \frac{1}{2} g^{\xi a} (\partial_a g_{\mu\nu} + \partial_{\nu} g_{\mu a} - \partial_{\mu} g_{\nu a})$$

# Singularities in the Kerr/BL Metric

## The Kerr spacetime singularity

Substituting the Kerr metric into the above equations, the Kretschmann scalar turns out to be

$$K = \frac{48r_g^2 (r^6 - 15a^2 r^4 \cos^2 \theta + 15a^4 r^2 \cos^4 \theta - a^6 \cos^6 \theta)}{(\rho^2)^6}$$

We have seen that  $\rho^2 = 0$  only on the ring, so:

- ▶  $K \rightarrow \infty$  only on the ring.
- ▶  $K$  is finite at  $r_{\pm}$ .
- ▶  $K$  is a scalar, so
  - ▶  $K$  invariant under coordinate transformations.
  - ▶ If  $K \rightarrow \infty$  at  $\rho^2 = 0$  in BL coordinates, it does so in all coordinate systems.
  - ▶  $\rho^2 = 0$  is a true singularity in Kerr spacetime ( $\Delta = 0$  is not).